Traktor Pro setup 'faderfox DX3 V01.tsi'

FX parameter 1 FX parameter 2 FX parameter 3 Dry / Wet FX1 amount FX2 amount FX3 amount FX Select (advanced) FX1 Select (chained) FX2 Select (chained) FX3 Select (chained) FX reset (advanced) FX button 1 (advanced) FX button 2 (advanced) Switch on/off FX (advanced) FX3 on/off (chained) FX1 on/off (chained) FX2 on/off (chained) Select FX1-slot Select FX2-slot Select FX3-slot Select FX4-slot ect preset 2 for selected slot press again to toggle advanced/chained mode Select preset 3 for selected slot Select preset 1 for selected slot press again to toggle advanced/chained mod press again to toggle dvanced/chained mod press again to toggle advanced/chained mod (indicated by green led 4, blinks during chained mode) (indicated by green led 3, (indicated by green led 1, (indicated by green led 2, blinks during chained mode) blinks during chained mode) blinks during chained mode) Cue point select Hold preset button to select presets by the green buttons and select FX types by the pots (FX types will be stored in device Push to set a cue point Push to delete a cue point by releasing preset button) Pitching (tempo) Push to reset pitch Effect settings snapshot Loop size Seek in deck Push to activate/deactivate loop Hold down and turn to scratch (indicated by red led) Key control (one note per click) Push to reset key Selection of encoder mode (indicated by 3 green leds above) left button = set loop-in-point Loop move right button = set loop-out-point Push to reset loop size to 1 (indicated by red led between) Loop move size Push to reset loop move size to loop Load selected track into deck Activate/deactivate filter (indicated by green led) Favorites select left = previous , right = next Activate/deactivate key lock (indicated by green led) (Press both load buttons and hold for about 1 second (Press both filter buttons to enter/leave system mode) to get traktors monitor state) Browse thru the track list Filter frequency Push to reset effect LFO Browse thru tree Key control Push to expand/collapse tree faderfox Sync Bend backward / forward (indicated by green sync led) Sys led Assign deck A Assign deck lit = system mode is active to controllers left side to FX slot 1 and 2 blinks = controller isn't recognized (indicated by red A led) Play / pause Svnc Play / pause Cue play / Cue pause (Cup) (indicated by green play led) (indicated by green sync led) (indicated by green play led) Assign deck C Assign deck B Assign deck D Assign deck to controllers left side to controllers right side to controllers right side to FX slot 3 and 4 (indicated by red C led) (indicated by red B led) (indicated by red D led)